

# Skaven Trappings

## Random Trappings

d100	Slaves	Workers	Warriors	Arcane
01	dried fisheads	a dirty, threadbare doll	wooden teeth (human)	lump of chalk
02	maggoty bread in rags	a collection of lucky fishhooks	a set of pistol bullets decorated with Mananite symbols the skaven use to play a complicated game based mainly on bluffing	a pipe used to smake warpstone dust
03	half a hand sandwich	mummified cat's head on a stick	brass nose (human)	a mummified finger
04	rat droppings	2d6 rusty coins stolen from wishing well	broken compass	small vials of human, dwarf, and elf urine
05	Skaven hand with nibble marks	slightly grimy gold ring	slightly grimy gold ring with finger	cracked lense of a spyglass
06	lump of coal	small leaf wrapped tiny amount of warp-snuff, saved for a rainy day	collection of misc teeth (mix of Dwarf, Elf, Human and Skaven)	flute (allegedly) carved from a treeman's bark
07	shiny rock	rat on string	coins (Roll d10: 1-7 d10 copper; 8-9 d5 silver; 10 1 gold coin)	scrying sticks, slightly chewed
08	d10 rusty nails rapped in a rag of filthy linen	knuckle-noes with Skaven numbers on them	a shrivelled pouch containing a pair of another Skaven's testicles	a pouch with various herbs, seeds, and animal droppings
09	a brass button	clan symbol made of rat bones	half a pack of playing cards	two clay pipes, used, and a broken one
10	a rat stomach made into a pouch	a common gem	a cracked gem	a large feather, matter and coloured (red <i>or</i> yellow)
11	feces moulded into a rat face	a rat-skin made into a pouch	roof tile	roof tile with scribbled chalk on it
12	human tooth	a roof tile with picture of a rat and human chalked on it	a ladies nail file, gunked up	a pouch of mysterious seeds
13	rat skull	fork with one tine missing	a brass door knob	rat tail tied into d3 knots
14	a belt buckle	bent cutlery knife	a hairbrush with but a few bristles	a razor sharp knife not much bigger than a scalpel
15	d6 Skaven toes	ball of grotty twine	d6 different arrow heads	a pestle but no mortar
16	d10 maggots	a horn comb missing some teeth	a tinder box, containing flint, steel but only the last fragments of char cloth	human skin scroll with Skaven writing
17	a pouch of random fungi	slowmatch (hemp soaked in saltpetre) 3 feet in length	spiked manacles	a tiny vial, stoppered but empty
18	an ingot of copper	rusted chisel	bottle of Bretonnian wine	grey robes
19	broken glass vial	a slightly bent small saw	necklace of Skaven ears	smoked lenses
20	empty water skin	rope (10 yards)	wedge of mouldy cheese	soiled bandage, rolled
21	a mouldy blank	bronze tail ring	d6 broken rat traps	pouch of various herbs
22	a leather strap	a piece of blackened leather	d10 small baubles	d6 different feathers
23	2d10 flies	a bag of d10 elf fingers	useful whetstone	leather pouch
24	a shiv (counts as dagger)	bandages ripped from an Empire flag	a copper pendant with Skaven symbol	shattered clay masquerade mask

25	handful of rat tails	pouch full of feces	d3 caltrops	rotted cat on a string
26	mouldered remains of a frog	skin parchment with Skaven writing	silver chain (1 foot)	small bronze bell
27	fishbones	small leather bottle of oil	stolen gasmask	d6 tiny bells
28	night goblin hood	preserved mutated rat	pouch of cat bones	a hex bag
29	a stone that looks like a rat	Skaven rune made of casted iron	a sketch of favoured brood mother	d8 sticks of warpstone insence
30	a cord of d6 yards length, woven from hair	large brass needle with cat-cut thread	a dirty hat of latest Wastelander fashion	an ancient scroll case (no scroll)
31	a pair of old shoes, one half eaten	flesh-meat of unknown origin	broken and rusty manacles	Crudely made magnifying glass, rimmed with horn and a bone handle
32	a fang pushed through a severed tail for a makeshift fishing rod	a goose's wing, still feathered	an ornate (but filthy) silver box containing a pair of elven ears preserved in salt	small wooden box containing yellow claw-clippings
33	clanrat droppings	a leather pouch with small bells on it	a small powder flask containing very old, slightly damp black powder	cracked and chipped looking glass
34	gnawed bone	a pet rat	cracked human skull	three tallow fat candles
35	bundle of sharpened bones	sealed jar of disease ridden pus	war horn made from beastman horn	a bone pipe with strange symbols
36	human skin scroll with Skaven writing	curved horn (allegedly from a greyseer's skull)	cracked and empty hourglass	prayer parchment with Skaven writing on it
37	tiny warpstone fragment	wooden box of low quality warpstone incense	Imperial purity seal reeking of urine	a small rat statue carved of warpstone
38	1 copper coin	a purse with 2d10 gold coins	a bag full of dead rats	a thread of copper wire
39	a blood stained rock	a sack full of delicious visceral	smoke bomb (unreliable)	a leather pouch containing stinking, dried herbs
40	remains of a skinny lizard	wraps of fine greenish glowing powder	round of cheese	d6 Skaven tongues on a string
41	fecal stained cat skull	beaten kettle	d3 rusted gears	mouldy bread
42	a handful of soft moss	a jar of halfling fat	dwarven pipe, broken	d10 skulls of mutated rats
43	filthy rags	brass stick	a pig skin ball	three pages of a book
44	Nothing	a dagger carved from bone	a fine wineskin	a twisted sheshell
45	Nothing	a lumpy copper cup	d10 orc fangs	empty bottle of ink
46	Nothing	a broken dwarven bolt	bundle of cavern coral tendrils	d3 warpstone tokens
47	Nothing	a sandal, with patches sewn on to make it fit a Skaven	locket with a picture of a pretty human lady	a candle with peculiar smelling wax
48	Nothing	the head, torso and one arm of a doll	four climbing spikes	silver box of warpstone snuff
49	Nothing	a skull of a giant rat	studded leather codpiece	a box of dead fleas
50	Nothing	tiny clippers, perhaps for nose hair	a coin-sized, bent name plaque	old glass bottle with strange purple liquid
51	Nothing	a wheel from a child's toy	a baby finger preserved in oils	most of a leopard fur shawl
52	Nothing	few links of rusted chain mail	the arm of a doll	a coin from Cathay
53	Nothing	a small and oxidised hand-drill	a dented ear trumpet	a copper triangle
54	Nothing	a skull ring	a rusty Cathayn sword tsuba	a rare gem

55	Nothing	a handful of rancid meat	a piece of moose horn	limestone
56	Nothing	a cogwheel in a string to be used as a necklace	a patch of leather with an unholy symbol	a shard of silvered glass mirror
57	Nothing	paper smeared with various bodily excretions	an silver shilling with a Skaven symbol	tiny warpslime in a sealed glass vial ( <i>CotHR p.117</i> )
58	Nothing	d10 pages torn from Sigmarite prayer book	the articulated finger from a best quality plate gauntlet	a wooden control bar and strings but no puppet
59	Nothing	list of most hated Skaven, with many alterations made	a pair of oversized pants of high quality that have been used as a cape	a chunk of stone that could almost look like a model tower, but can't stand up
60	Nothing	tooth carved as a rat	a rusty mouse trap	a lump of charcoal
61	Nothing	earring with a Skaven rune	a bunch of tasty roots	d4 vials of murky liquids
62	Nothing	set of lockpick (mostly broken)	orc choppa	a complicated key
63	Nothing	black corn	rusted bell	Mordheim streetmap
64	Nothing	a pair of bone dice	a Kislevite matryoshka doll	d4 hind legs of a rat
65	Nothing	a dead magpie in a clog	a bottle of Kislevian vodka	a monocle
66	Nothing	rusted chissors	a small metal tube	a jar of living worms
67	Nothing	one leg of fishnet stockings, ripped	ornate pipe with Skaven rune for smoking warpstone	a glass phial of something that moves like oil and smells like cabbage
68	Nothing	a glass vial filled with ash	1d6 stones (for slings)	a slender copper rod
69	Nothing	a soiled blanket	a braid of dwarven beard	jar full of dried butterflies
70	Nothing	small box with living fleas inside	a small keg of gunpowder	a crystal ball
71	Nothing	a barrel of rotten apples	a coil of copper wire	a pouch of small bones
72	soiled loincloth	old leather boot with bite marks	d10 rusty nails	best quality grey robe
73	warp bat droppings	leather harnesses	sackful of guts	dust from a graveyard
74	a pair of snail shells	a glass eye that always seems to be watching you	elven dagger wrapped in a soiled and smelly skin of an elf	a very small cage with a very small (dead) bird
75	pair of shoelaces, one is gnawed	a giant rat's skull with crude painting	forged orders from the clan's warlord	d20 iron tokens with Skaven runes on them
76	collection of dead worms	gem cutter's tools (in poor condition)	split iron helmet with brain residue inside	a dagger with a warpstone pommel
77	a used cork	tattered hat	a chaos star necklace	an Imperial book of magic
78	a coin with many bite marks	large, black rat in a wooden cage	rat hound	a small horned rat idol carve of copper
79	a ball made of hair	d10 yards of rope	a pouch of warpstone dust	shrunken goblin head
80	hank of Skaven fur	a jar full of honey	a severed Skaven paw	Brettonian flag, soiled
81	scarcely glowing fungi	a pouch of smoking leaf	a coil of sausages	1 yard of fine silver chain
82	a lock of white hair	a brass bell on a hemp rope	a diamond ring	a small wooden statue
83	a dead flower	a shiny belt buckle	an elf scalp	a black handkerchief
84	strange smelling mushroom	limestone statue of the Horned Rat	a mouldy cape woven from dwarven hair	a solid gold key with a weird inscription
85	scrap metal, slightly scorched	a golden badge with the seal of Marienburg	rat ogre collar	crude map of the Under-Empire
86	a high heel from a shoe	a bronze pendant shaped in an appearance of a rat mother	a disease ridden, bubonic rat in an iron cage	sealed lead box of Nurgling dung

87	piece of a stormvermin armour wrapped in cloth smelling of urine	an Imperial sword, helmet, and a leather armour in a muddy chest with a broken lock	an enormous gun barrel once used as the weapon of an ogre leadbelcher	a copper box with scribing stick and a bottle of ink with powdered warpstone
88	an old and tiny bell	a mouldy pouch of black corn	heavy set of iron keys	d6 goblin glaws
89	a slightly glowing rock	a slightly chewed pigskin sack	a torn wolf-skin cape	a bone whistle
90	a hidden snail farm	a vial of murky water	an unused whetstone	a skull of a brayshaman
91	bone of high quality	a small pewter box	a bottle of mead	troll vomit in an enchanted and sealed bottle
92	studded bronze collar	an elven knife	a gold necklace from Lustria	a griffon feather
93	a purse with 2d10 shillings	a rusty-covered bear iron	crude throwing stars shaped in the likeness of Skaven rune	a burial mask from Nehekara
94	pinch of black powder	a sturdy shovel	a cracked slayer axe	a pouch of rotten grain
95	rabbit's foot (only slightly gnawed)	a shiny silver plate with an engraving of a hippogryph	a full set of albino guard armor	a bronze ring engraved with the hammer of Sigmar
96	bread crumbs in a bag	1d10 candles	a pair of blackpowder pistols	a vial of snake venom
97	one yard of rusty chain	a hogshead of grease	d3 warpstone tokens	a silver chalise
98	rat ogre jawbone	slavemaster's whip	a tuskgor tusk	a helmet with horn slits
99	venison	half-eaten wheel of cheese	a cat's tail in a knot	a reserve of lethal toxin
100	cadaver	1d4 warpstone tokens	1d10 warpstone tokens	2d6 warpstone tokens

This document is a part of the appendix in the upcoming Bitter Moors supplement. It has not been proofread and is only presented as is to show my appreciation for those who came up with entries.

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