



Conservative - STANCE ADVANCEMENTS - Reckless

FATIGUE 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14
STRESS 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14
POWER 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22

TALENTS 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24
WOUNDS 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24

CHARACTER

Character Name: _____

Race: _____ Player: _____

Origin: _____

CURRENT CAREER

Action	Talent	Skill	Wound	Fortune	Conservative	Reckless

Current Career: _____

Primary Characteristics: _____

Career Skills: _____

Career Talent Slots: _____

Previous Career: _____

Current Rank: _____

Experience: _____ Advances Spent: _____

CHARACTERISTICS		BASIC SKILLS		
		Skill	Char	Trained
STRENGTH	<input type="checkbox"/>	Athletics	Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Ballistic Skill	Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Coordination	Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
TOUGHNESS	<input type="checkbox"/>	Intimidate	St	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Resilience	To	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
AGILITY	<input type="checkbox"/>	Ride	Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Skulduggery	Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Stealth	Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
INTELLIGENCE	<input type="checkbox"/>	Weapon Skill	St	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Charm	Fel	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Discipline	Wp	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
WILLPOWER	<input type="checkbox"/>	First Aid	Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Folklore	Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
FELLOWSHIP	<input type="checkbox"/>	Guile	Fel	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Intuition	Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/>	Leadership	Fel	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
FORTUNE		Nature Lore	Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
WOUND THRESHOLD		Observation	Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		ADVANCED SKILLS		
		Skill	Char	Trained
		_____	_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		_____	_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		_____	_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		_____	_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		_____	_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

GENERAL CAREER ADVANCES

Action Card: _____

Talent: _____

Skill Training or Speciality: _____

Wound Threshold: _____

Open Career Advance: _____

Open Career Advance: _____

Open Career Advance: _____

Open Career Advance: _____

Open Career Advance: _____

Open Career Advance: _____

CAREER COMPLETION ADVANCES

Career Transition: _____

Dedication Bonus: _____

NON-CAREER ADVANCES

Advance Type: _____

Advance Type: _____

SPECIALISATIONS	SPECIAL ABILITIES
_____	_____
_____	_____
_____	_____
_____	_____

EQUIPMENT

Weapon	Dam.	Crit.	Range	Spec.	Quality
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
Armour	Defence	Soak	Special	Quality	
_____	_____	_____	_____	_____	
_____	_____	_____	_____	_____	

POWER 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22

PERSONAL DETAILS

Age: _____ Sex: _____ Height: _____ Weight: _____
Eye Color: _____ Hair Color: _____
Star Sign: _____ Dooming: _____
Favored Deity: _____
Appearance: _____

FAMILY DETAILS

Father: _____ Mother: _____
Siblings: _____
Other relatives: _____
Family Secrets: _____

INSANITIES

CRITICAL WOUNDS

FRIENDS

ENEMIES

CARD INVENTORY

TALENTS

ACTIONS

GLORIOUS DEEDS

NOTES & QUOTES

EQUIPMENT

Item EV Location

MONEY

Gold: _____
Silver: _____
Brass: _____

ENCUMBRANCE

Unencumbered Limit: _____
Encumbered Limit: _____

1 gold = 100 silver = 2500 Brass ◆ 1 silver = 25 Brass

24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 WOUNDS

14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 STRESS FATIGUE

22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 POWER